

PATENT APPLICATION FEE DETERMINATION RECORD
Effective December 8, 2004

09 887552

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS			
FOR		NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS		minus 20 =	•
INDEPENDENT CLAIMS		minus 3 =	•
MULTIPLE DEPENDENT CLAIM PRESENT			<input type="checkbox"/>

SMALL ENTITY
TYPE OR OTHER THAN
SMALL ENTITY

RATE	FEES	RATE	FEES
BASIC FEE	150.00	OR BASIC FEE	300.00
XS 25=		OR XS50=	
X100=		OR X200=	
+180=		OR +360=	
TOTAL		OR TOTAL	

• If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II 3-28-05

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY			OTHER THAN SMALL ENTITY		
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE		
Total	• 25	Minus	• 20	• 5	XS 25=	25.00	XS50=			
Independent	•	Minus	• 9	• —	X100=		X200=			
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>										

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 25=	25.00	XS50=	
X100=		X200=	
+180=		+360=	
TOTAL ADDIT. FEE	0.00	TOTAL ADDIT. FEE	

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY			OTHER THAN SMALL ENTITY		
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE		
11/22/05	• 8	Minus	• 25	• —	XS 25=		XS50=			
Independent	•	Minus	• 9	• —	X100=		X200=			
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>										

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 25=		XS50=	
X100=		X200=	
+180=		+360=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY			OTHER THAN SMALL ENTITY		
					RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE		
Filed 2/7/06	• 8	Minus	• 25	• —	XS 25=		XS50=			
Independent	• 1	Minus	• 9	• —	X100=		X200=			
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>										

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
XS 25=		XS50=	
X100=		X200=	
+180=		+360=	